

AGENDA

- Review of process
- Preferred concept
- Recommendations



OUTREACH EFFORTS

- Over the last several months we have engaged in an intensive public engagement process.
- Not only to gather data on public opinion but also to build consensus on what goals should be set for the Center.
- This process assisted the project team in developing the final recommendations.



OUTREACH TAKE-AWAYS

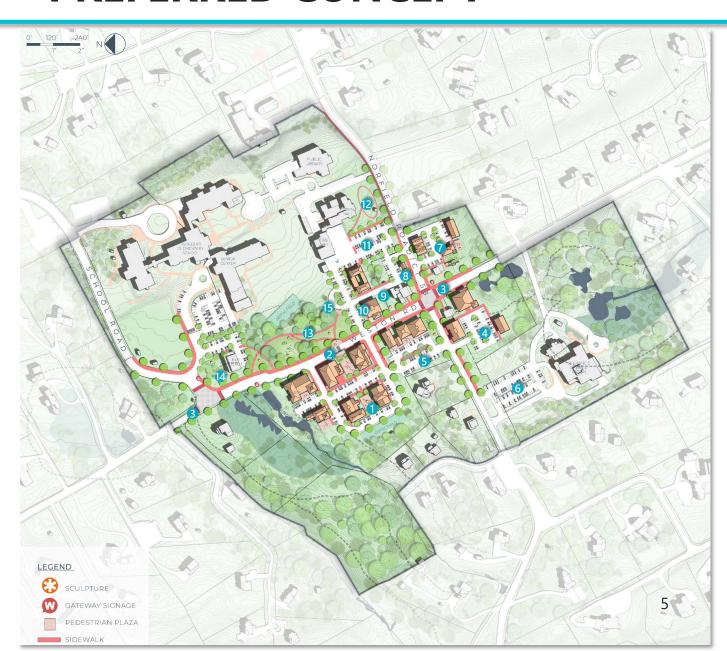
- Town Center needs more amenities especially:
 - Restaurant/ Food Service
 - Shops
 - Community/ Civic Center
 - Public Spaces
- The pedestrian and biking environment needs to be improved
- Traffic safety is a priority
- The bus depot should be relocated away from the Center
- Keep Weston's small-town charm





Keep in mind:

- Aspirational shows an overall vision for the Town Center.
- Conceptual in nature and that actual development may not look exactly like what is depicted.
- Development will occur over time.





- 3. Create a gateway with decorative crosswalks and intersection streetprint.
- 4. Convert existing colonial home into commercial space and construct 3 new small commercial buildings.
- 5. Potential redevelopment of existing home including a series of connected buildings.
- Maintain overflow parking at church and construct new sidewalks along Norfield Rd. connecting to town amenities.

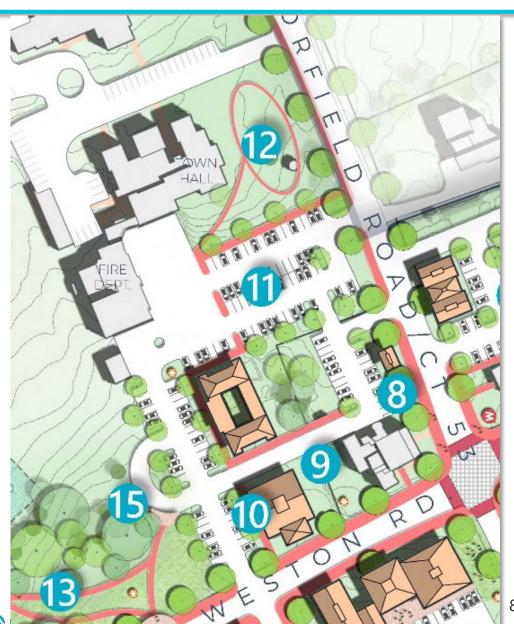




- 7. Relocate Parks and Recreation, and convert existing historic home into commercial space and add new buildings with dedicated parking.
- 8. Potential new location for Onion Barn.
- 9. Convert existing historic home into commercial space with dedicated parking.
- Move Onion Barn and construct a 2-story municipal or commercial building with dedicated parking.



- 11. Expand existing Town Hall parking lot.
- 12. Future Memorial Walk/ Town Green project.



- 13. Open lawn, linear sculpture park links schools and senior center to the core of the Town Center. Install a wall/fence with a vegetated buffer. Sculptures, benches and landscaping throughout new park.
- 14. Convert bus depot building into a community/ art center with associated parking and outdoor event space. Relocate bus depot operations.
- 15. Dedicated pick-up/ drop-off area, double as food truck parking area.

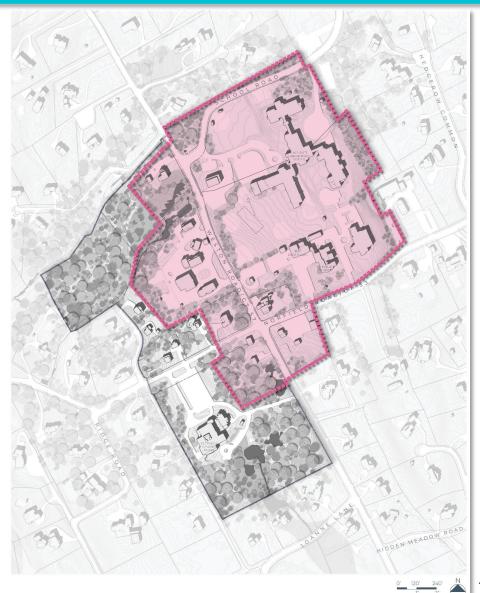


- 1. Reconfiguration of Town Shopping Center to include 5 two-story buildings. 2nd story can accommodate offices or residences. Interior sidewalks connect outdoor plazas to the sculpture park across Weston Rd.
- 2. Improve existing crossing and include destination plazas. Provide painted "sharrows" along Weston Rd. construct new sidewalks, and install new street trees and lighting.





- Revise commercial zoning and expand commercial zone
- New commercial zoning should include minimum and maximum front yard set backs to encourage street oriented development
- Should also include language around outdoor dining as that was a popular concept for the new Town Center
- Create Design Guidelines



- Zoning can control for scale and intensity. It is recommended that:
 - Individual buildings may not exceed 11,000 square feet in area.
 - All buildings on a parcel should not exceed 25% coverage of their respective parcel.
 - Buildings should not exceed 2.5 stories in height.

What building height would you prefer in Weston Center?



- Commercial zoning should allow for:
 - Restaurants and food service
 - Coffee Shop
 - Bakery
 - Ice Cream Shop
 - Pub/ Bar
 - Medical offices
 - Community spaces
 - Retail
 - Offices and residences (above the first floor)





- Work with the Historic Commission to create Design Guidelines
- Guidelines supplement zoning are non-binding
- Provide applicants a flexible framework to reinforce Town Center aesthetics





How else can Weston take the lead?

- Implement and continue to seek funding for sidewalk network expansion
- Develop a plan for relocation of Parks & Recreation, Bus Depot, ballfield, and Onion Barn
- Implement Memorial Walk/ Town Green project
- Expand existing Town Hall parking lot
- Establish framework for encouraging redevelopment





DISCUSSION

The Future of Four Corners

